

International Journal of Innovative Research in Science, Engineering and Technology

(An ISO 3297: 2007 Certified Organization)

Vol. 5, Special Issue 9, May 2016

Session Based Hidden Markov Model for Network Anomaly Detection

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ABSTRACT: Due to tremendous growth in Information technology, lead in the increase of threats from attackers for several advantages. The most popular cyber threats occurring presently are Denial of Service and Distributed Denial of Service attacks. Intrusion Detection System is used to detect and prevent the malicious behaviour in network traffic where anomaly detection approach is used as the key element to discriminate normal and abnormal behavior of network traffic, hence referred as an intelligent security system. In this paper, Hidden Markov Model is used to detect potential anomalies in the network traffic which results in improved accuracy and maximizes detection rate.

KEYWORDS: Cyber Security, Network Intrusion Detection, DDoS, Hidden Markov Model

I. INTRODUCTION

In this generation it's difficult to imagine human life without information technology. Computers play a vital role in each and everyone's day to day activities. The growth of internet is so immense that it has become a massive medium for communication and commerce. A large number of interconnected networks result in the continuous increase of threats and violations in the network security. Network attack is an attempt to disrupt the performance of legitimate network operations by overloading target network as a result of which services to legitimate users is denied. A Denial of Service (DoS) attack attempts to make a computer resource unavailable to its legitimate users. A Distributed Denial of Service (DDoS) [1] attack occurs when multiple attack sources collaborate to achieve this goal. Most DDoS attacks employ the IP spoofing [3] to conceal identities of attacking machines. Multiple attack sources are used due to which power of a DDoS attack is increased which leads to complications in defence mechanism of the network system. This resulted in affecting the network throughput hence regarded as critical issues. Information security has become a major issue, mainly for defense organizations as large number of unauthorized users are allowed to gain access to private information and critical resources. Thus, intelligent security systems that can detect the intrusions automatically are required. Firewall is used as a network detection software device which monitors the network traffic based on some set of rules which are applied to all the network packets which basically extracts out the packet header and is designed to permit or block network packets based on Source IP, Destination IP and port number of a packet regardless of the contents of each packet payload. The major drawback of a firewall is its incapability of checking the payload contents which may contain malicious information. To overcome this problem the technologies such as Intrusion Detection System (IDS) and Intrusion Prevention System (IPS) are used. The advantage of using IDS, IPS is to examine the contents of the network packet payload. The IDS is considered as an intelligent tool for detecting unauthorized activities in network traffic using behavioural patterned approach. Anomaly detection approach [6] attempts to evaluate the behaviour of a user and considers intrusive activities as some deviation from normal patterns hence anomaly approach is referred as a key element of intrusion detection. Anomaly detection deals with the problem of finding data patterns that do not match to the expected behaviour which are referred as anomalies or outliers. Signature-based and Anomaly-based detection methods are mainly two techniques required for the detection of attacks. Signature-based detection mechanisms can detect attacks whose signatures are known and during the detection process if any malicious behaviour is discovered, it should be used to train the system. However, an Anomaly-based detection system characterizes legitimate network behaviour and reports an alarm if any deviation from normal behaviour is discovered. Session based probabilistic model which is implemented using HMM. The HMM technique [4] which is a statistical

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Markov Model has been applied to anomaly detection mechanism in order to classify the TCP network traffic as malicious or normal.

II. RELATED WORK

Sung-Bae Cho and Hyuk-Jang Park [7] present an optimal measure abstraction method based on a Hidden Markov Model to improve the models proposed by S. Forrest. They analyzed various attack patterns and enhanced system performance of HMM-based anomaly detection systems. The basic idea is to use privilege transition flows for modelling Hidden Markov Models so as to improve the intrusion detection rate while minimizing the false alarm rate. German Florez-Larrahondo [8] uses a novel incremental learning algorithm to allow Hidden Markov Models online learning from complex computer applications so as to generate the efficient anomaly detection models. All research on Hidden Markov Models is almost concentrated on anomaly detection. On the other hand, Hidden Markov Models are also used to represent the likelihood of transitions between security states [9]. Zhang Song-hong [10] uses Hidden Markov Models to model multi-step complex network attacks and to recognize the attacker's intention and to forecast next possible attack using the Forward and Viterbi algorithm. The perfect method and techniques for modelling complicated network attacks effectively have not been reported up to now.

III. HIDDEN MARKOV MODEL

A Hidden Markov Model (HMM) is a statistical Markov Model with unknown parameters [5], and the challenge is to predict the hidden states based on the assumptions from the observable parameters. HMMs are powerful statistical models for modelling sequential or time-series data. The HMM uses the property of Markov chains in which the probability of each present state depends on its previous state [5]. Transition from one state to another state emits an output which is an observable generated with respect to the probability distribution function. In HMM, the states are not visible to the observer only the outcomes are visible and therefore it is called as HMM.

Elements of HMM

- N = Number of Hidden states represented as $\{S_1, S_2, \dots, S_N\}$
- K = Number of Observation symbols represented as $\{O_1, O_2, \dots, O_k\}$
- Initial probabilities $\pi = (\pi_i)$, where $\pi_i = \pi(S_i)$ for $i=0, 1, \dots, N-1$
- State Transition probability distribution $A = a_{ij}$ where $a_{ij} = P(S_i \text{ at } t+1 | S_j \text{ at } t)$ for $i, j=0, \dots, N-1$
- Observation probability distribution with $\{V_k\}$ set of output symbols $B = b_j(V_k)$ where $b_j(V_k) = P(V_k \text{ at } t | S_j \text{ at } t)$

We consider the system process as a first order Hidden Markov process, described by the model $\lambda = (A, B, \pi)$. The fundamental issue is to resolve the problem of determining the best model $\lambda = (A, B, \pi)$ that maximizes the conditional probability of the observation O given model λ . Initial values of HMM parameters π, A , and B are carried out to be uniformly distributed for each distinguishable TCP service. The transition probabilities can be estimated iteratively by means of the Baum-Welch algorithm. Baum-Welch algorithm uses the forward and backward algorithms to calculate the auxiliary variables α, β . Issues in HMM occurring are evaluation, decoding and training problem which are resolved using the algorithm mentioned below

Forward Algorithm: The forward variable $\alpha_t(i)$ demonstrates probability of the partial unknown observation sequence O , and state S_i at time t , given the model λ . The main stages involved in Forward Procedure are

- Initialization

$$\alpha_t(i) = \pi_i b_t(O_i) \text{ where } i = 0, 1, \dots, N-1, t = 1, 2, \dots, T-1 \quad (1)$$
- Induction

$$\alpha_{t+1}(j) = [\sum \alpha_t(i) a_{ij}] b_{t+1}(O_{t+1}) \text{ where } i, j = 0, 1, \dots, N-1 \text{ and } t = 1, 2, \dots, T-1. \quad (2)$$
- Termination

$$P(O | \lambda) = \sum \alpha_t(i) \text{ where } i = 0, 1, \dots, N-1 \quad (3)$$

Backward Algorithm: The Backward variable $\beta_t(i)$ defines the conditional probability of the partial observation sequence from O_{t+1} to the end given state S_i at time t and the model λ . The main stages involved in Backward Procedure are

- Initialization

$$\beta_T(i) = 1 \text{ where } i = 0, 1, \dots, N-1 \quad (4)$$

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- Induction
 $\beta t(i) = [\sum \beta t + 1(j) aij] bj(Ot + 1)$ where $i, j = 0, 1, \dots, N - 1$ and $t = T - 1, T - 2, \dots, 1$ (5)

Viterbi Algorithm: The Viterbi algorithm is a dynamic programming algorithm that computes the most likely state transition path given an observed sequence of symbols. $\delta_t(i)$ is the probability of the most probable path ending in state S_i at time t denoted as $\delta_t(i) = P(O/\lambda)$. Q gives the optimal state probability. The main stages involved in Viterbi Procedure are

- Initialization
 $\delta t(i) = \pi i bt(Oi)$ where $i = 0, 1, \dots, N - 1$ (6)

- Recursion
 $\delta t + 1(j) = \max[\delta t(i) aij] bj(Ot + 1)$ where $i, j = 0, 1, \dots, N - 1$ and $t = 1, 2, \dots, T - 1$ (7)

- Termination
 $Q = \operatorname{argmax}[\delta T(i)]$ where $T = 1, 2, \dots, T - 1$ (8)

Baum-Welch Algorithm: Baum-Welch Algorithm is used for estimating HMM parameters.

- Re-estimating Initial state probability
 $\pi i = \gamma(i)$ where $i = 0, 1, \dots, N - 1$ (9)

- Re-estimating State transition probability
 $aij = [\sum \gamma t(i, j) / \sum \gamma t(i)]$ where $i, j = 0, 1, \dots, N - 1$ and $t = 1, 2, \dots, T - 1$ (10)

- Re-estimating Observation symbol probability
 $bj(Vk) = [\sum \gamma(j) / \sum \gamma t(j)]$ where $i, j = 0, 1, \dots, N - 1, Ot = Vk$ and $t = 1, 2, \dots, T$ (11)

$\gamma_t(i, j)$ is the probability of being in state S_i in time t and transiting to state S_j at time $t+1$ given by
 $\gamma t(i, j) = \alpha t(i) aij bj(Ot + 1) \beta t + 1(j) / P(O/\lambda)$ (12)

$\gamma_t(i)$ and $\gamma_t(j)$ is the probability of being in state S_i, S_j in time t and transiting to state S_i, S_j at time $t+1$ respectively given by

$$\gamma t(i) = \alpha t(i) \beta t(i) / P(O/\lambda), \quad \gamma t(j) = \alpha t(j) \beta t(j) / P(O/\lambda) \quad (13)$$

IV. METHODOLOGY

In the proposed HMM model as shown in Figure 1, the hidden states and observable variables considered are discrete because the CAIDA dataset contains only categorical distribution. The elements of HMM used for modelling are mentioned below

1. Number of hidden states representing attack and normal states.
2. Number of observables representing TCP flags, Packet Size, Source or Destination Port number, Source or Destination IP number.

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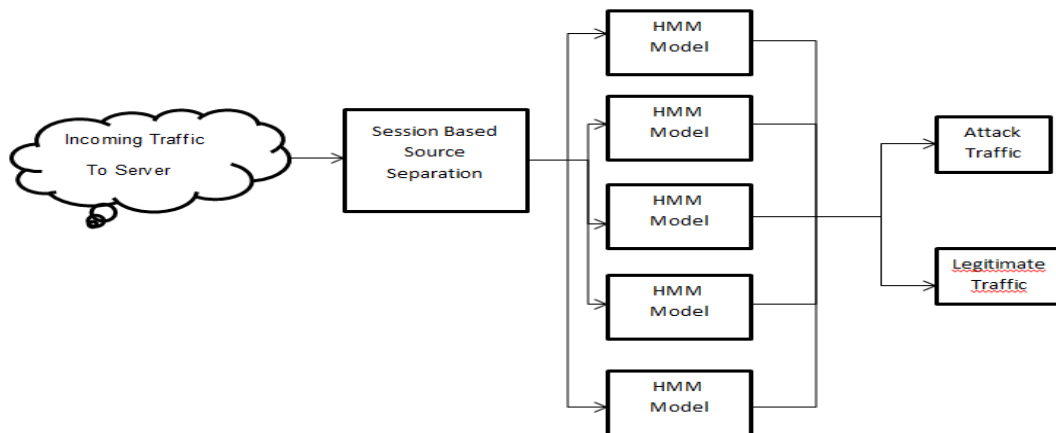


Figure 1: Proposed Hidden Markov Model for Network Anomaly Detection of DDoS Attacks

3. Initial probabilities, which is a vector of size equal to number of states ($I * N$) representing the probability that the sequence of the state will start with a given state. π is an array of length N representing the initial probability of being at state N .
4. Transitional probabilities, A is a two dimensional array. The state transition probability is a square matrix with size equal to the number of states ($N * N$) in which each element represents the transition probability from one state to another state.
5. Emission Probabilities, B is two a dimensional array. The observable probability is a non-square matrix, with dimensions equal to number of states by number of observables ($N * M$) where the probability that a given observable will be emitted by a given state.

Training:The primary objective is to determine the most appropriate model $\lambda = (A, B, \pi)$ which can maximize the conditional probabilities given the model parameters which are mentioned above. The most popular approach to solve the learning problem is Baum-Welch algorithm [2].

1. The model is trained separately using the normal and attack sessions from the CAIDA dataset.
2. The attributes are chosen using a feature selection tool such as WEKA which helps the model to learn its sessional characteristics.
3. The chosen attributes are TCP flags, Packet size, Source/Destination Port number, Source/Destination IP number.
4. The normalization process is primarily used to generate the initial, transition and emission probabilities.
5. The Forward-Backward algorithm is used to overcome the evaluation problems. The evaluation problem is to compute the probability of sequence of observations O which is produced by the model λ can be represented as $P(O/\lambda)$ [2].
6. Re-estimation of initial, transition and emission probabilities of HMM as explained in section II.
7. The maximum likelihood is computed using Viterbi algorithm[2], $Q = \text{argmax}[\delta_T(i)]$
8. The threshold is a minimum value which is selected among the fixed number of iterations. In this experiment the number of iterations considered is ten.

Testing:The primary objective of the HMM model is to predict the given session as normal or anomalous based on the characteristics of the attributes considered at the time of training. The testing process is briefly explained below.

1. For a new session, the model calculates initial, transition and emission probabilities using Baum-Welch algorithm as explained above in section II.
2. The maximum likelihood is computed using Viterbi algorithm[2]
3. If the calculated log likelihood value is less than that of the Threshold, then the model will flag the traffic as

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suspicious.

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V. PERFORMANCE EVALUATION

The model is evaluated in terms of their detection rate, false positive rate, precision, recall and F1-score as shown in Table 1, 2, 3 are explained below

Table 1: Parameters for Performance Estimation

Parameters	Description
True Positives (TP) or (DR)	Attack occurs and alarm is raised
False Positives (FP)	No attacks but alarm is raised
True Negatives(TN)	No attacks and no alarm is raised
False Negatives (FN)	Attack occurs but failed to raise an alarm

Table 2: Confusion Matrix

	NORMAL	ATTACK
NORMAL	TP	FP
ATTACK	FN	TN

Table 3: Parameters for Performance Evaluation

ACCURACY	$TP+TN/(TP+FP+TN+FN)$
DETECTION RATE	$TP/(TP+FN)$
PRECISION	$TP/(TP+FP)$
RECALL	$TP/(TP+FN)$
F1SCORE	$2TP/(2TP+FP+FN)$
FPR	$FP/(FP+TN)$
TPR	$TP/(TP+FN)$

ACCURACY:The proportion of the total number of correctly predicted attack and normal cases to the actual data set size. It is not a good metric for comparison since the true negatives abound.

DETECTION RATE/RECALL:The proportion of correctly predicted attack cases to the actual size of the attack class.

PRECISION:The proportion of correctly predicted attack cases relative to the predicted size of the attack class.

F1SCORE:F1score scores the balance between precision and recall. It is a measure of the accuracy of a test and is considered as the harmonic mean of recall and precision.

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FALSE POSITIVE RATE: The rate at which normal connections are being flagged as attack.

VI. DATASET AND RESULT

In the proposed model, the HMM approach is used to evaluate the accuracy for the classification of CAIDA dataset. Experiments were conducted on both normal and attack dataset which were taken in ratio of 80% for training and 20% for testing. The resulting results have found to be satisfactory but addressing an attack situation in terms of making a system with zero false positive is still a challenge. The below Table 4,5 indicates the performance evaluation parameters used for training model using normal and attack dataset separately.

Table 4: Results For Normal Trained Dataset

Accuracy	Detection Rate	Precision	Recall	F1score	FPR	TPR
79.48	79.944	99.25	79.944	88.557	0.88235	0.79944
78.12	79.861	97.15	79.861	87.661	0.85075	0.79861
76	79.992	93.35	79.992	86.156	0.80121	0.79992
74.28	79.851	90.75	79.851	84.952	0.81498	0.79851
68.44	79.813	81.05	79.813	80.427	0.8081	0.79813

Table 5: Results For Attack Trained Dataset

Accuracy	Detection Rate	Precision	Recall	F1score	FPR	TPR
79.14	98.077	80.225	98.077	88.257	0.96175	0.98077
76.07	94.093	79.651	94.093	86.272	0.95628	0.94093
75.3	92.995	79.554	92.995	85.751	0.95082	0.92995
75.41	92.171	80.072	92.171	85.696	0.91257	0.92171
69.71	84.066	79.275	84.066	81.6	0.87432	0.84066

VII. CONCLUSION

On the basis of analyzing session based behavioural approach of a TCP network traffic using a HMM model, a real-time DDoS attack detection and prevention system is realized. It has the below advantages

- Session based traffic behaviour analyses helped to differentiate the attackers from the normal users
- The model ensures that it achieves good detection rate and accuracy for CAIDA dataset

The system has shown good results to DoS attack detection. Even though promising results are obtained using HMM but detection efficiency can be improved to a greater extent by using hybrid approaches or ensembled methods which can be a further extension work using HMM in network anomaly detection.

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