

# New Approach for Real time Transactional Data Analysis Using Frequent Itemset Mining

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**ABSTRACT:** Finding frequent patterns from databases has been the most time consuming process in data mining tasks, like association rule mining. Frequent pattern mining in real-time is of increasing thrust in many business applications such as e-commerce, recommender systems, and supply-chain management and group decision support systems, to name a few. A plethora of efficient algorithms have been proposed till date, among which, vertical mining algorithms have been found to be very effective, usually outperforming the horizontal ones. However, with dense datasets, the performances of these algorithms significantly degrade. Moreover, these algorithms are not suited to respond to the real-time need. In this paper, we describe frequent pattern mining approach, an algorithm to perform real-time frequent pattern mining using diff-sets and limited computing resources. Empirical evaluations show that our algorithm can make a fair estimation of the probable frequent patterns and reaches some of the longest frequent patterns much faster than the existing algorithms..

**KEYWORDS:** Frequent itemset mining, Differential Privacy, Transaction Splitting.

## I. INTRODUCTION

Frequent item set mining used in wide range of application areas such as decision support, web usage mining, bioinformatics, etc. If the data is sensitive (e.g. web browsing history, medical records), releasing the discovered frequent item sets might pose considerable threats to individual privacy. Frequent itemset mining (FIM) is one of the most fundamental problems in data mining. Differential privacy [1] is one of the best solution to address such problem. Through adding right amount of noise, differential privacy assures that the output of a computation is insensitive to changes in any one personal record, and thus restricting privacy leaks from results. There are variety of algorithms have been proposed for mining frequent itemsets. The Apriori [4] and FP-growth [5] are the most well known. Compared with Apriori, FP-growth is depth first search algorithm which requires no candidate set generation. FP-growth only performs two database scan. Because of the appealing features of FP-growth proposed FIM algorithm is based on FP-growth algorithm. In this paper, we propose designing a differentially private FIM algorithm which can not only achieve high data utility and a high degree of privacy, but also offer high time efficiency. Proposed differentially private FIM algorithm based on the FP-growth algorithm, which is referred to as PFP-growth. The PFP-growth algorithm consists of a preprocessing phase and a mining phase.

In preprocessing phase, we transform the database by limiting the length of transaction. To enforce such a constraint long transaction should be split rather than truncated. A proposed transaction splitting algorithm is used for splitting the transaction to transform the database. In the mining phase, we privately discover frequent itemsets. Even if the potential advantages of transaction splitting, might bring some information loss. So, we propose a run time estimation method to offset such a loss. Dynamic reduction method, dynamically estimate number of support computations, so that we can gradually reduce the amount of noise required by differential privacy.

The tradeoff can be improved by our novel transaction splitting techniques. By leveraging the downward closure property, a dynamic reduction method is proposed to dynamically reduce the amount of noise added to guarantee privacy during the mining process. Through formal privacy analysis we can say that PFP-growth algorithm is differentially private.

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## II. LITERATURE SURVEY

N. Li, W. Qardaji, D. Su, and J. Cao [1], in this paper, they sought the issue of how to perform incessant itemset mining on exchange databases while fulfilling no of protection. They propose a methodology, called PrivBasis, which influences a novel idea called premise sets. A  $\theta$ -premise set has the property that any itemset with recurrence most noteworthy than  $\theta$  is a subset of a few premise. They spoke to calculations for secretly building all premise set and after that utilizing it to locate the most incessant itemsets. Trials demonstrate that our methodology incredibly outflanks the cutting edge. Maurizio Atzori, F. Bonchi, F. Giannotti [2], in this paper creator demonstrate that this conviction is poorly established. By idea of k-secrecy from the source information to the extricated designs, they formally portray the thought of a danger to namelessness in the connection of example, and gives a philosophy to proficiently and viably demonstrate all such conceivable dangers that emerge from the exposure of the arrangement of examples. On this premise, they pick up a formal thought of security assurance that permits the divulgence of the removed information while ensuring the obscurity of the people in the source database. Maybe with a specific end goal to handle the situations where the dangers to namelessness can't be kept away from, they concentrate how to dispose of such dangers by method for example contortion performed in a dataset.

Evfimievski, R. Srikant, R. Agrawal, and J. Gehrke [3], Creator display a work for mining affiliation rules from exchange comprising of all out things where the information has been randomized to keep up protection of individual exchanges. While it is conceivable to recoup affiliation standards and save security utilizing a forward „,uniform“ randomization, the sought guidelines can tragically be abused to pick up protection. They examine the way of security and propose a class of administrators that are a great deal more viable than uniform randomization in restricting the breaks. They demonstrate formulae for a fair bolster estimator and its difference, which permit us to get back item set backings from randomized database, and demonstrate to join these formulae into mining calculations. Finally, they exhibit trial investigation that approves the calculation by applying it on genuine datasets.

W. K.Wong, D.W. Cheung, E. Hung, B. Kao, and N. Mamoulis [4], they discovered continuous thing sets is the most unreasonable errand in affiliation principle mining. This undertaking to an administration supplier conveys a few advantages to the information proprietor, for example, cost help and a less commitment to capacity and computational assets. Mining results can be misfortune if the administration supplier is straightforward however makes blunder in the mining procedure, or is lethargic and decreases expensive calculation, returning deficient results, or is noxious and contaminated the mining results. They demonstrate the trustworthiness issue in the outsourcing procedure, i.e., how the information proprietor.

FP-Development: The FP-Development calculation skirts the competitor itemset era process by utilizing a reduced tree structure to store itemset recurrence data. FP-Development works in a separation and overcomes way. It requires two sweeps on the database. FP-Development first figures a rundown of continuous things sorted by recurrence in slipping request (F-Rundown) amid its first database check [5].

C. Dwork [6] the creator gives a general inconceivable possibility result demonstrating that a formalization of Dalenius' objective along the lines of semantic security can't be accomplished. In spite of instinct, a variation of the outcome undermines the protection even of somebody not in the database. This situation proposes another measure, differential protection, which, instinctively, catches the expanded danger to one's security brought about by partaking in a database. The methods created in a grouping of papers, coming full circle in those portrayed in, can accomplish any craved level of protection under this measure. By and large, amazingly precise data about the database can be given while at the same time guaranteeing abnormal amounts of security.

In recent years, business intelligence systems are playing pivotal roles in fine-tuning business goals such as improving customer retention, market penetration, profitability and efficiency. In most cases, these insights are driven by analyses of historic data. Now the issue is, if the historic data can help us make better decisions, how real-time data can improve the decision making process [7]. Frequent pattern mining for large databases of business data, such as transaction records, is of great interest in data mining and knowledge discovery [8], since its inception in 1993, by Agrawal et al. In this paper, we assume that the reader knows the basic assumptions and terminologies of mining all frequent patterns.

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## III. IMPLEMENTATION DETAILS

### A. Problem Definition

A popular formulation of the problem for mining transaction databases is via the term itemset. From this viewpoint, a transaction database is a series of tuples, each of which includes an itemset, and discovering frequent itemsets in the transaction database is considered a key phase in pattern mining. In this paper, we consider the term itemsequence rather than itemset. In short, an itemsequence is an ordered list of items. A System Overview

In the proposed research work we have to implement a privacy and noisy data mining view, where each transaction contains a set of items, frequent itemset mining tries to find that occur more frequently than a given threshold. Whereas differential privacy assures that the output of a computation is insensitive to changes in records and restricting privacy leaks through results.

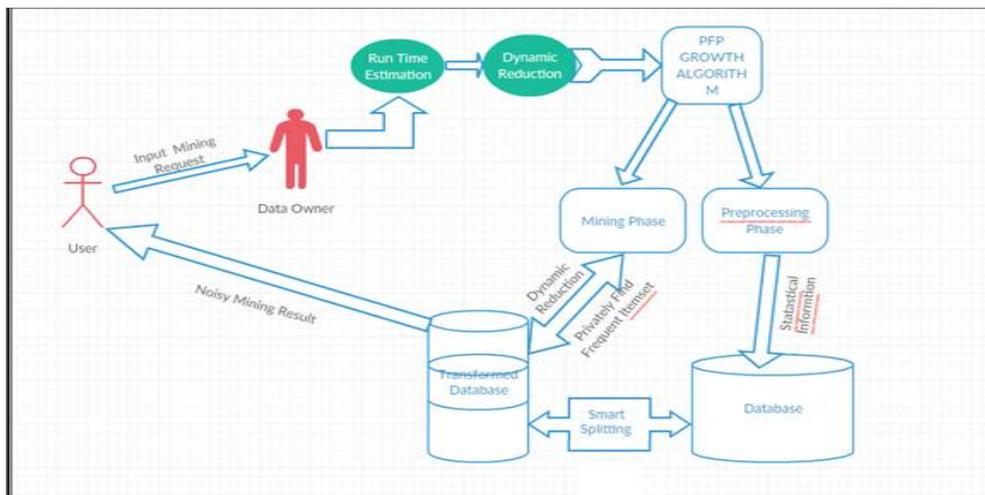


Fig.1. Proposed System Architecture

Proposed system aim at sanitizing the original database in order to achieve the following goals,

1. No rule that is considered as sensitive from the owner's perspective and can be mined from the original database at pre-specified thresholds of confidence and support, can be also revealed from the sanitized database, when this database is mined at the same or at higher thresholds.
2. All the non sensitive rules that appear when mining the original database at prespecified thresholds of confidence and support can be successfully mined from the sanitized database at the same thresholds or higher.
3. No rule that was not derived from the original database when the database was mined at pre-specified thresholds of confidence and support can be derived from its sanitized counterpart when it is mined at the same or at higher thresholds.

The first goal requires that all the sensitive rules disappear from the sanitized database, when the database is mined under the same or higher levels of support and confidence as the original database.

The second goal states that there should be no lost rules in the sanitized database. That is, all the non sensitive rules that were mined from the original database should also be mined from its sanitized counterpart at the same or higher levels of confidence and support.

The third goal states that no false rules also known as ghost rules should be produced when the sanitized database is mined at the same or higher levels of confidence and support. A false (ghost) rule is an association rule that was not among the rules mined from the original database.

A solution that addresses all these three goals is called exact. Exact hiding solutions that cause the least possible modification to the original database are called ideal or optimal. Non-exact but feasible solutions are called

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approximate.

The privacy preserving association rule mining algorithms should,

1. Prevent the discovery of sensitive information.
2. Not compromise the access and the use of non sensitive data.
3. Be usable on large amounts of data.
4. Not have an exponential computational complexity.

Association rule hiding has been widely researched along two principal directions. The first variant includes approaches that aim at hiding specific association rules among those mined from the original database. The second variant includes approaches that hides specific frequent itemsets from those frequent itemset found by mining original database. By ensuring that the itemsets that lead to the generation of a sensitive rule become insignificant in the disclosed database, the data owner can be certain that his or her sensitive knowledge is adequately protected from untrusted third parties.

The common approaches used in association rule hiding algorithms are, Heuristic approaches, Border-based approaches and exact approaches. The Heuristic approaches are used to modify the selected transactions from the database for hiding the sensitive data. The Border-based approaches is the sensitive rule hiding can be done through the modification of the original borders in the lattice of the frequent and the infrequent patterns in the data set. The Exact approaches are non-heuristic algorithms which envisage the hiding process as a constraint satisfaction problem that may be solved using integer programming or linear programming. Hiding the sensitive association rules by hiding their generating itemsets is a common strategy adopted by the majority of researcher.

## B. Proposed Algorithm

### 1. Updated Transaction Splitting Algorithm

Input: Transaction T of length p, CR tree ct, Length constraint Lt

Output: q [data] subset.

Step 1: Upload the input transaction file Fi

Step 2: Save in Dataset as D

Step 3: for (I from 1 to q)

Step 4: Select a node which have highest number of items in transaction

Step 5: display all nodes on descending order

Step 6: Remove all nodes from temp list

Step 7: end loop

Step 8: Randomly add the item in Array list

### 2. Different set classification Algorithm

Initialize the allowable execution time  $\tau$ . Let the initial search frontier contain all 3-length candidate patterns. Let this search frontier be stored as a global pool of candidate patterns. Initialize a set called Border Set to null. Order the candidate patterns of the global pool according to their decreasing length (resolve ties arbitrarily).

1. Count support for each candidate pattern in the block b by intersecting the diff-set list of the items in the database.
2. When a pattern becomes frequent, remove it from the block b and put it in the list of frequent patterns along with its support value. If the pattern is present in the Border Set increase its sub itemset counter. If the sub itemset counter of the pattern in Border Set is equal to its length move it to the global pool of candidate patterns.
3. Prune all patterns whose support values  $<$  given minimum support. Remove all supersets of these patterns from Border Set.
4. Generate all patterns of next higher length from the newly obtained frequent patterns at step 3. If all immediate subsets of the newly generated pattern are frequent then put the pattern in the global pool of candidate patterns else put it in the Border Set if the pattern length is  $>$  3.
5. Take a block of most promising b candidate patterns from the global pool.
6. If block b is empty and no more candidate patterns left, output frequent patterns and exit.
7. otherwise Call Expand (b)

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### Algorithm 3: Apriori algorithm for Frequent Itemset Mining

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Cdn : Candidate itemset of size n
Ln: frequent itemset of size n
L1 = {frequent items};
For (n=1; Ln != ; n++)
Do begin
Cdn+1 = candidates generated from Ln;
For each transaction T in database do
Increment the count of all candidates in Cdn+1 that are
contained in T
Ln+1= candidates in Cdn+1 with min_support
End
Return
    
```

### E. Methodology

In differentially private incessant mining it utilizes diverse calculation to discover item set:

- 1] UP-Development: The essential strategy to create high utility thing sets is the FP-Development [3] calculation. On the other hand, it produces tremendous number of thing sets. With a specific end goal to diminish the quantity of thing sets and create just high utility thing sets.
- 2] FP-Development: The FP-Development calculation skirts the competitor item set era process by utilizing a reduced tree structure to store item set recurrence data. FP-Development works in a separation and overcomes way. FP-Development first figures a rundown of continuous things sorted by recurrence in slipping request (F-Rundown) amid its first database check.
- 3] Successive item set mining: A regular item set mining calculation takes as information a dataset comprising of the exchanges by a gathering of people, and delivers as yield the continuous item sets.
- 4] PFP-development: We devise apportioning techniques at diverse phases of the mining procedure to accomplish harmony in the middle of processors and embrace some information structure to lessen the data transportation between processors. The examinations on national elite parallel PC demonstrate that the PFP-development is a productive parallel calculation for mining regular item set.
- 5] Apriori: Discovering all incessant item sets in a database is troublesome since it includes looking all conceivable item sets.

### F. Result and Discussion

The below graph shows the data splitting base on different transaction



Fig 2: Proposed system graph clusters

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These synthetic data resemble market basket data with short frequent patterns. The other two datasets are real data (Mushroom and Connect-4 data) which are dense in long frequent patterns. These data sets were often used in the previous study of association rules mining and were downloaded from <http://fimi.cs.helsinki.fi/testdata.html> and <http://miles.cnuce.cnr.it/palmeri/datam/DCI/datasets.php>.

## IV. CONCLUSIONS AND FUTURE SCOPE

In this paper, we investigate the problem of designing a differentially private FIM algorithm. We propose our private FP-growth algorithm, which consists of a preprocessing phase and a mining phase. In the preprocessing phase, to better improve the utility-privacy tradeoff, we devise a smart splitting method to transform the database. In the mining phase, a run-time estimation method is proposed to offset the information loss incurred by transaction splitting. Moreover, by leveraging the downward closure property, we put forward a dynamic reduction method to dynamically reduce the amount of noise added to guarantee privacy during the mining process. Formal privacy analysis and the results of extensive experiments on real datasets show that our PFP-growth algorithm is time-efficient and can achieve both good utility and good privacy.

The Proposed system helps to improve the data privacy and security when data is gathered from different sources and output should be in collaborative fashion, for the future scope we can develop the system on hadoop base architecture on map reduce framework.

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