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Analysis of Human Knee Joint during MMH Using Soft Computing Technique

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ABSTRACT: Bio medical image processing is an emerging field for analyzing medical images to develop models for clinical analysis and medical intervention. Recent development in biomechanics, the model developed can be used for mechanical stress and vibrational analysis of human body parts. The Segmentation of joints image model from CT scan noise images are done using Canny Edge Detection Algorithm and Sobel Edge Detection Techniques. The most difficult problem is to find the correct boundary in a noisy image of joints. A standard result can be used to find out absolute edges from noise images. Finally solution is produced by the canny edge detection algorithm as a accurate boundary in a noise images of joints.

KEYWORDS: Finite Element Modelling, Sobel Edge Detection Techniques, Canny Edge Detection Algorithm, Magnitude and Edge Length, CT scan image of Knee joint.

I. INTRODUCTION

The production for knee joint is provided by composite structure. Most industrial plant carry out manual material handling operation. A stable solution along with minimization of error is produce through the variational operations. Approximately a large circle is implemented with the connection of many tiny straight lines. A more complex equation over a larger domain connects many simple element equation over many small sub domains named finite element is encompassed by FEM. During manual material handling employee get trouble on their joint. In order to avoid this trouble in joint finite element analysis should be performed. The part that plays a vital role in research is the knee joint region, which is a part of knee joint. In literature the relationship between anatomy knee region and knee joint are put together. The FEM modeling the joints is analyzed under some injuries. The explanation along with its uses in the field of orthopedics for the joint region is analyzed by finite element analysis. Edge detection technology is the fundamental tool used to elucidate proper information from the images. This provides the outline of an image. By using this tool noise get eliminated and to get better enhanced image. The boundary detection of the CT scanned image of the joints Canny Edge Detection Algorithm has been preferred which is based on the magnitude and edge length algorithm. Canny edge detection algorithm that is used to detect the boundary of the joints image from the noisy CT scanned image.

II. PROPOSED WORK SEQUENCE

The flow diagram of the proposed system of normal Knee image Edge Detection and ROI (Region of Interest)prediction is shown in Figure 1. The different sequence process is involved in this process is also given in below. The Original image is obtained from the image centre and then it will be incorporated by using canny edge detection algorithm. Both the results have been compared and analysed and also proved this technique also helpful for the Knee pain patients. Knee description is shown in Figure 2.



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CT SCAN NOISY IMAGE

INITIAL POSITION MAPPING

DENSITY OF EDGE LENGTH



EDGE DETECTION





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Fig. 2. Description of Normal Knee Anatomy

III. PRE-PROCESSING OF INITIAL POSITION OF EDGE PARAMETERS DETECTION

Step 1: To find the average magnitude

$$\mathbf{M}(\mathbf{1}, \mathbf{2}) = \frac{\mathbf{1}}{M} \sum_{(\mathbf{1}, \mathbf{2})}^{n} \sqrt{\mathbf{M}\mathbf{x}(\mathbf{1}, \mathbf{2})^2 + \mathbf{M}\mathbf{y}(\mathbf{1}, \mathbf{2})^2}$$
[1]

Step 2: To find the density of the edge length. The density of the edge length is find out from

[2] Where C(i,j) is the number of connected pixels at each position of pixel. Step 3: To find the Initial position of map from summation of density of edge Length and average magnitude.

$$P(1,2) = \frac{1}{2(M(1,2) + L(1,2))}$$
[3]

Step 4: To find the thresholding of the initial position map. If

$$P(1,2) > T_{\max} [-1]$$

Then P(1, 2) is the initial position of the edge following. And then we obtained the initial position by setting T_{max} to 92% of the maximum value. Figure 3 shows the significant results of preprocessing.









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Fig.3. (a). Noisy Knee image, (b). Average Magnitude Image, (c). Density of the Edge Length (d). Final Noise removed image

IV. CANNY EDGE DETECTION ALGORITHM

Multi-stage algorithm in the canny edge detector allow to detect a wide range of edges in images. structural information from different vision objects can be extracted using step edge detection technique and reduce the amount of data to be processed. It has been employed in various computer vision systems. Canny has been proved for the requirements for the application of edge detection on various vision systems are relatively similar. An edge detection is the only solution to address these requirements and can be implemented in a wide range of situations. The general criteria for edge detection includes:

- 1. Detection of edge with low error rate.
- 2. The edge point detected from the operator should accurately localize on the center of the edge.
- 3. A given edge in the image should only be marked once, and there is no possibility for creation of false edges in the images.

GF(i, j) =
$$\frac{1}{2\pi\sigma^2} e^{\frac{i^2+j^2}{2\pi\sigma^2}}$$
 [5]

Step 1:To find the average magnitude

$$M(1,2) = \frac{1}{M} \sum_{(1,2)}^{n} \sqrt{Mx(1,2)^2 + My(1,2)^2}$$
 [6]

Step 2:To find the density of the edge length. The density of the edge length is find out from

[7]

Where C(i,j) is the number of connected pixels at each position of pixel.

Step 3:To find the Initial position of map from summation of average magnitude and density of edge Length.

$$\mathbf{P}(1,2) = \frac{1}{2}(M(1,2) + L(1,2))$$
[8]



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Step 4: To find the thresholding of the initial position map. If

$$P(1,2) > T_{max}$$

[9]

Then P(1, 2) is the initial position of the edge following. And then we obtained the initial position by setting T_{max} to 92% of the maximum value.









(c)

Fig.4. (a). Noisy Knee image (b). Density of the Edge Length (c). Initial Position map,

(d). Final Thresholding of edge map

V. SOBEL EDGE DETECTION TECHNIQUE

In this technique 2D spatial gradient measurement is performed on an image and also it emphasizes regions of high spatial frequency. Generally to find the approximate absolute gradient magnitude at each point in an input greyscale image it is used . In theory slightly, the operator consists of a pair of 3x3 convolution masks. One mask is quitly the other rotated by 90°. It is very similar to the Roberts cross operator. These masks are designed to respond maximally to edges running horizontally and vertically relative to the pixel grid, one mask for each of the two perpendicular locations. The masks can be utilised separately to the input image, to produce separate measurements of the gradient component in any orientation that is G_x and G_y . These can be combined together to find the absolute magnitude of the gradient at every each point and the orientation of that gradient. The gradient magnitude is given below in Figure 5.

$$G_{I} = \sqrt{G_{x^2} + G_{y^2}}$$

[10]



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Although typically, an approximate magnitude is computed using:

$$\left| G \right| = \left| G_{x} \right| + \left| G_{y} \right|$$
[11]

Which is much faster to compute. The orientation of the angle edge (related to the pixel grid) giving rise to the spatial gradient is given by:

$$\alpha = \arctan(G_{\rm v}/G_{\rm x}) - 3\pi/4$$
[12]

In that case, orientation 0 is taken to mean that the direction of maximum contrast from black to white runs from left to right on the image, and another angles are measured anti-clockwise from this. Often, this absolute magnitude is the only output the user look at the two components of the gradient are conveniently computed and added in a single pass over the input image using by pseudo convolution operator shown in Figure 5.

Using this mask the approximate magnitude is given by:

$$|G| = |(N_1 + 2xN_2 + N_3) - (N_7 + 2xN_8 + N_9)| + (N_3 + 2xN_8 + N_9) - (N_1 + 2xN_4 + N_7)|$$
[13]

The Sobel operator is slower to compute than the Roberts cross operator, but its larger convolution mask smooth's the input image to a greater extend and so makes the operator less sensitive to noise [5,6]. The problem can be avoided by using type of an image that supports pixel values with a larger range.







Fig.5. (a). Noisy Knee image (b). Density of the Edge Length (c). Initial Position map (d). Final Thresholding of edge map



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VI. RESULTS AND DISCUSSION

To evaluate the efficiency of the proposed method in addition to the visual inspection, The objects encompassed by the contour obtained using the five snake model and the suggested method are compared with that manually drawn by skilled doctors from the medical hospital from the above table shows the average results of probability of error in image segmentation of sobel edge detection and canny edge detection algorithm were compared with accepted medical values and also predict the error difference. From that it shows the error difference value is minimum and also negligible. So the canny edge detection algorithm produces nearer to the standard value. Fig.6 Shows the comparative analysis of canny edge detection value, Sobel Operator value and the Medical standard value which is collected from the standard Hospital.

Table 1. Average Results of Probability of Error in Image Segmentation

S.No	Image illustration	Canny Edge Segmentation (%)	Sobel Edge Detection (%)	Medical Standard Value (%)	Error Difference (Canny) (%)	Error Difference (Sobel) (%)
1	CT Scan noisy knee image	6	11	8	+2	-3
2	Average magnitude image	8	12	10	+2	-2
3	Density of edge length image	8	10	9	+1	-1
4	Filtered CT Scan image	7	13	8	+1	-5
5	Initial position map	5	15	8	+3	-7
6	Fine Edge filtered image	5	12	7	+2	-5



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Fig 6. Comparative Analysis Graph for Canny Edge Detection value, Sobel Value

and Medical Standard value

VII. CONCLUSION

This paper provide the comparative analysis of different edge detection algorithm like Sobel edge detection and canny edge detection algorithm from that canny edge detection algorithm produce better results for noisy joints image. The proposed method can be applied for medical imaging and also be applied to any image processing problems.

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