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Artificial Intelligence and Applications

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ABSTRACT: Artificial Intelligence is the Science and Engineering of making intelligent machines which are able to perform tasks using human intelligence. Artificial Intelligence is broadly characterized as the study of computations that allow perception, reason and action. Computerized reasoning is slanting to end up noticeably a prevalent field in software engineering as it has upgraded human life in the majority of the regions. Ponder in this field has offered ascend to a rising innovation called Expert System. Applications in this area have a huge impact on different fields of life as the expert systems are used a lot these days to solve complex problems in areas like engineering, medicine, science, business, etc. This paper gives the introduction, history, growth of AI, future, various applications specifically focusing on Artificial Intelligence in Medical Industry, gaming.

KEYWORDS: Artificial Intelligence, Optogenetics, HAL 5, The Da Vinci Si HD Surgical System

I. INTRODUCTION

Artificial intelligence is a science and technology based on disciplines such as Computer Science, Biology, Psychology, Linguistics, Mathematics, and Engineering. A major thrust of AI is in the development of computer functions associated with human intelligence, such as reasoning, learning, and problem solving. Artificial Intelligence is an integration of computer science and physiology Intelligence in simple language is the computational part of the ability to achieve goals in the world. Intelligence is the ability to think to imagine creating memorizing and understanding, recognizing patterns, making choices adapting to change and learn from experience. Artificial intelligence concerned with making computers behave like humans more human like fashion and in much less time than a human takes. A perfect intelligent machine is a flexible agent which perceives its environment and takes actions to maximize its chance of success at some goal. As machines become increasingly capable, mental facilities once thought to require intelligence are removed from the definition. For example, optical character recognition is no longer perceived as an exemplar of artificial intelligence, it is just a routine technology. At present we use the term AI for successfully understanding human speech, competing at a high level in strategic game systems such as chess, tic-tac-toe, self-driving cars, and interpreting complex data. Some people also consider AI a danger to humanity if it progresses unabatedly.



(a) Artificial Intelligence



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An extreme goal of AI research is to create computer programs that can learn, solve problems, and think logically. In practice, however, most applications have picked on problems which computers can do well. Searching data bases and doing calculations are things computers do better than people. On the other hand, "perceiving its environment" in any real sense is way beyond present-day computing.

AI involves different fields like mathematics, linguistics, psychology, neuroscience, and philosophy. Eventually researchers hope to create a "general artificial intelligence" which can solve many problems instead of focusing on just one. Researchers are also trying to create creative and emotional AI which can possibly empathize or create art. From the soonest crossroads in cutting edge history of the PC, researchers have been trying to create an electronic mind. Of all the advanced mechanical missions, this inquiry to make misleadingly smart (AI) computer frameworks has been a standout amongst the most driven and, as anyone might expect, dubious.

II. HISTORY

Objects that look and act like humans exist even now in major civilizations. While artificial beings which are capable of thought processing appeared as story telling devices in antiquities, the idea of actually trying to build a machine capable of performing useful reasoning may have begun with Ramon Llull in 1300's.AI research really started with a conference at Dartmouth College in 1956. It was a month long brainstorming session attended by many people with interests in AI. At the conference they wrote programs that were amazing at the time, beating people at checkers or solving word problems. The Department of Defense started giving a lot of money to AI research and labs were created all over the world. Unfortunately, researchers really underestimated just how hard some problems were. The tools they had used still did not give computers things like emotions or common sense. AI research revived in the 1980s because of the popularity of expert systems, which simulated the knowledge of a human expert. By 1985, 1 billion dollars were spent on AI. New, faster computers convinced U.S and British governments to start funding AI research again. However, the market for Lisp machines collapsed in 1987 and funding was pulled again, starting an even longer AI winter.AI revived again in the 90s and early 2000s with its use in data mining and medical diagnosis. This was possible because of faster computers and focusing on solving more specific problems.

III. APPLICATIONS

Artificial Intelligence in the form of neural networks and expert systems has applications in almost all human activities. The combination of high precision and low computation time makes AI a cutting edge technology. Robots are already taking over workshop level jobs in large industries, thus side lining humans into a more supervisory role. Stock brokerage firms are now using Artificial Intelligence to analyze data, make analysis and buy or sell stocks without the interference of any human beings. Some of the applications of Artificial Intelligence are as follows:



(b) Applications of Artificial Intelligence



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1. Expert Systems

Expert Systems are machines that are trained to have total expertise in specific areas of interest. They are developed to solve the problems in niche areas These frameworks utilize factual investigation and information mining to take care of these issues by reasoning the arrangements through a coherent stream of yes-no inquiries. A specialist framework is comprised of 3 sections:

Knowledge base- It stores all the information, rules, data and relationships that are needed by the expert system to have total expertise in its area of interest.

Inference engine- It seeks information from the knowledge base on being presented with a query, analyses it and responds with a solution or recommendation in the way a human expert would.

Rule- It is a conditional statement that links the given conditions to the final solution.

2. Weather Forecasting

Neural systems are these days being utilized for anticipating climate conditions. Past information is given to the neural system, which then examinations the information for examples and predicts the future climate conditions.

3. Gaming Industry

A standout amongst the most generally known uses of AI in the gaming business is its utilization in chess. Despite the fact that these machines are not as astute as people, they utilize brute force calculations and output 100's of positions each second to decide the next move. As expressed before, AI is additionally being utilized as a part of Microsoft Xbox 360, Kinect for body movement location. Be that as it may, it is still in its outset and requires significantly greater progression for it to be utilized as a part of everyday applications.

4. Vision Systems

These frameworks comprehend, decipher, and grasp visual contribution on the PC. For instance, a spying plane takes photos, which are utilized to make sense of spatial data or guide of the ranges. Specialists utilize clinical master framework to analyze the patient. Police utilize PC programming that can perceive the substance of criminal with the put away representation made by criminological craftsman.

5. Intelligent Robots

Robots can play out the errands given by a human. They have sensors to recognize physical information from this present reality, for example, light, warm, temperature, development, sound, knock, and weight. They have proficient processors, various sensors and immense memory, to display knowledge. Furthermore, they are fit for gaining from their mix-ups and they can adjust to the new condition.

6. Application in Medical Industry

Artificial Intelligence is the thing that gives PC's the capacity to learn, think, reason, and even comprehend human feelings, permitting PC's to accomplish something beyond tedious assignments. In the restorative field, AI is being intended to help specialists in the push to decrease the death rate among patients anticipating care from pros.On account of AI, the neural system of the cerebrum is effectively imitated, notwithstanding including the capacity to gain from past cases. A few reviews on manufactured neural systems demonstrated that they can precisely analyze a few infections including dangerous melanoma, eye issues, and many types of tumor by breaking down phantom data and indicative criteria. As the therapeutic group battles to address the issues of patients, clinics might need to swing to robots to increase their work drive and to outsource monotonous yet important undertakings, for example, drug store operations and pill administering.. The leap forward **HAL 5** (Hybrid Assistive Limb) suit has been intended to conquer portability challenges and can twofold the measure of weight somebody can convey, making it a conceivably



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significant apparatus for medicinal services experts. The **Da Vinci Si HD Surgical System** has officially made awesome walks in surgical mechanical technology. The framework offers specialists prevalent perception, accuracy, and solace. Such surgical robots as of now convey littler entry points, decrease understanding torment, limit requirement for medicine, and abbreviate doctor's facility stays; all of which diminish restorative expenses. On account of virtual nearness innovation, you may never need to leave your bed again. Utilizing a remote nearness robot, specialists can draw in with patients and staff without really being there. They can move around and interface practically as viably as though they were available. This permits masters to help patients that will be unable to go to see a specific specialist.

IV. INVENTIVE THOUGHTS ON ARTIFICIAL INTELLIGENCE IN MEDICAL SCIENCE

Some of the ideas which I could come up with and out of which most are theoretical are, Currently systems are being developed to take symptoms, medical records, etc. of patients and compare it with millions of other cases to predict the likely underlying pathology to treat certain patients. Some patients who are in a state of coma where they can't speak, move, open their eyes can communicate with people using just their thoughts, some scientists have tried this and are successful. Now surgeons use 3D printed organs which are identical to the affected organs of patients and use them to practice the surgery so that nothing can go wrong. Doctors use small devices which detects almost a thousand volatile compounds at the cellular level to identify the type of liver diseases. Some patients who have lost their memories can retrieve them using some of the experimental technologies like **Optogenetics**, a network of microscopic lights are implanted into the patient's brain and then that network is coded using the computer to reprogram the memories and activate some parts of the healthy neurons to get back lost memories. Some patients are too obese and certain surgeries can't be performed unless they lose some of their weights, so an inhibitor is planted onto the vagus nerve which will suppress the hunger, the inhibitor is linked to the sensor which records the calories, when the sensor registers enough calories the inhibitor will kill the hunger, thus helping weight loss. Another important use of AI is in automating surgery, maybe simultaneously multiple surgeries, the robot is programmed beforehand about what kind of procedure it has to follow and the most efficient approach in removing maybe a tumor. The robots are arranged in 3D axis and hence will give them more flexibility to operate. If multiple surgeries are to be done at the same time, each robot is programmed to operate on each tumor. Even if the robot is programmed to remove a tumor, it will choose the safest path to do so but it might not be efficient, that's a disadvantage. For patients with severe third degree burns, it is not possible to completely cure them with traditional methods, So what we can do is develop a machine which maps the surface of the burn wound, like a topographic map which will allow to print the skin cells in the exact arrangement. Travel in space brings havoc to the human body putting the astronauts and the space program at constant risk, thus Remote Surgery in Space has to be possible. A communication setup must be there between the hospital and the International Space Station which allows the surgeons to do the operation in real time, there will be a time delay between the surgeon making a move here and the robot performing the surgery in space. HIV is the most deadly virus in the world today and controlling it is a major task. One of the best way to treat HIV is through light. A laser will strike the surface of the affected lymph node cells, thus it'll open momentarily long enough for the cell to absorb the medicine and inhibit the virus before it seals, to administer the treatment, they design a probe which will have two probe heads, one probe head will target the surface using the laser while the second probe head deploys the drug bathing the lymph node cells, near infrared light spectrum is used to carry out the process without damaging the cells. This procedure won't cure HIV but gives a fighting chance for the immune system, hence the largest nodes like the neck and the pelvis is targeted, but it might bear some risks. Premature labor is a serious problem in most women, the baby is delivered but most babies don't survive, there is a high risk where the organs aren't completely developed. So a womb simulator is used, an artificial amniotic fluid is created which supplies the nutrients, oxygen, etc. and helps the baby to grow. So these are a few ideas which I would like to present and be implemented.



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(c)

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V. FUTURE ASPECTS

The utilization of manmade brainpower will prompt generation of machines and PCs, which are significantly more progressed than what we have today. Discourse acknowledgment frameworks will achieve considerably more elevated amounts of execution and will have the capacity to speak with people, utilizing both content and voice, in unstructured English. There will be an awesome future sometime in the not so distant future for master framework applications in all parts of medicinal services, in both clinical and authoritative zones, in enhancing persistent mind and in distribution of money related, social, and other assets. It is additionally anticipated that would have human mind highlights like gaining as a matter of fact, discernment and observation. Regardless of whether human cognizance will be joined in these machines is as yet not known. Robots later on will be capable to do everyone's work and will be quicker and more productive when contrasted with individuals in doing it. On the off chance that one is sick, they can contract a robot attendant that will give them prescriptions at legitimate interims. Accordingly it can be securely said that Artificial Knowledge is still in its embryonic stage and its future depends just and just upon the researchers comprehending the secret of the human cerebrum. Till that is done, nobody can make a conclusion of whether our future will be influenced positively or contrarily by Artificial Intelligence.



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VI. CONCLUSION

Man-made mental ability (AI) developments have made tremendous advances and a flood of organizations are centering, applying these advances to business difficulties and, at the same time, spearheading new trails. While various people should think about automated thinking as something recondite and in the space of science fiction, there are authentic applications that can offer associations some help with illuminating complex issues, for instance, understanding tremendous data, expanding human decision making, or outfitting customers with ace direction. The time is prepared for AI advancements. This is an immediate consequence of the marvelous size of enrolling and limit limits, where get ready power, disseminated registering and quick stockpiling are open at sensible expenses. AI capacities fuse expound thinking models to answer erratic request and deal with complex issues. In the wander space, designers are starting to use AI to build subjective figuring structures. AI is growing brisk in this decade, and Forester predicts it will end up being a bit of the regular engagement of customers with PCs, devices, wearable's and systems we interface with to finish errands, find solutions, get bolster in settling on decisions and robotize dull exercises. AI can similarly enable associations to look at broad, complex and curated data, mine it, and normally make a keen and intuitive story out of it, or to make inductions or propose proposition in perspective of the examination.

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