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# Utilization of Data Deduplication towards Improvement of Primary Storage Performance in Cloud

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**ABSTRACT:** Data deduplication is a unique data compression technique. It has been extensively adopted to save backup time in addition to storage area, especially in backup storage systems. Rapid increase in data and associated expenses has inspired the need to optimize storage and transfer of data records. Deduplication has proven a incredibly powerful technology in removing redundancy in backup data storage. With the explosive increase in data sizes, the I/O bottleneck has emerge as an more and more daunting task for big data analytics within the Cloud. Previous researches have shown that slight to high data redundancy truly exists in primary storage systems within the Cloud. Furthermore, at once making use of data deduplication to primary storage systems inside the Cloud will probably reason space contention in physical memory and information fragmentation on disks. Primarily based on these observations, we suggest a overall performance-orientated I/O deduplication, referred to as POD, in place of a capability-orientated I/O deduplication, exemplified by using iDedup, to enhance the I/O performance of primary storage structures in the Cloud without sacrificing capability savings of the latter. POD takes a -pronged method to improving the overall performance of primary storage structures and minimizing overall performance overhead of deduplication, specifically, a request-based selective deduplication method, known as select-Dedupe, to alleviate the data fragmentation and an adaptive memory control scheme, referred to as iCache, to ease the memory competition among the bursty read traffic and the bursty write visitors. Our evaluation consequences additionally display that POD achieves comparable or higher potential memory savings than iDedup.

## I. INTRODUCTION

Duplication of data in primary storage systems is very common because of the technological traits which have been driving storage capability consolidation. The removal of duplicate content data at both the document and block stages for enhancing storage area utilization is an active region of research. Certainly, eliminating most duplicate content material is inevitable in ability-sensitive programs including archival storage for cost-effectiveness. However, there exist systems with a mild degree of content similarity in their primary storage consisting of email servers, virtualized servers, and NAS physical devices strolling file and version manage servers. the present data deduplication schemes for primary memory storage, consisting of iDedup and Offline-Dedupe, are potential-orientated, in that they attention on storage capacity cost savings and only select the big requests to deduplicate and pass all the small requests (like 4 KB, 8 KB or much less). The reason is that the small I/O requests best account for a tiny fraction of the data storage capability requirement, making deduplication on them unprofitable and doubtlessly counterproductive considering the enormous deduplication overhead concerned. but, preceding workload research have found out that small files

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dominate in primary storage systems (extra than 50 percent) and are at the basis of the gadget overall performance bottleneck. Furthermore, due to the buffer impact, primary storage workloads show off apparent I/O burstiness. From a performance angle, the prevailing information deduplication schemes fail to remember those workload characteristics in primary storage systems, lacking the possibility to cope with one of the maximum critical problems in primary storage, that of overall performance.

In our proposed work, we introduce a performance-orientated Deduplication scheme, referred to as POD, instead of a capacity-orientated one (like iDedup), to enhance the I/O overall performance of primary storage systems within the Cloud by thinking about the workload traits. POD takes a two-pronged technique to enhancing the performance of primary storage systems and minimizing performance overhead of deduplication, particularly, a request-based selective deduplication method, known as select-Dedupe, to relieve the data fragmentation and an adaptive space management scheme, known as iCache, to ease the memory contention among the bursty read data traffic and the bursty write data traffic.

## II. RELATED WORK

### Study of Past Deduplication Strategies on IO:

Most of the recent research that leverage the data deduplication technique to increase the I/O work ability of HDD dependent primary storage structures, the I/O Deduplication scheme specializes in improving the read performance by way of exploiting and constructing more than one duplications on disks to lessen the disk-seek postpone, but does no longer optimize the write request. That is, it makes use of the data deduplication method to locate the redundant data content on disks but does no longer remove them at the I/O route. This allows the disk head to service the read requests with the aid of pre-fetching the nearest blocks from all of the redundant statistics blocks on disk to reduce the seek latency. The write requests are nevertheless issued to disks even if their facts have already been saved on disks. Sequence-dependent deduplication and iDedup are two ability-orientated information deduplication schemes that focus on at primary storage structures by way of exploiting spatial locality to only selectively deduplicate the consecutive document data blocks. They only choose the big requests to deduplicate and forget about all small requests due to the fact the latter best occupy a tiny fraction of the storage capacity. but, preceding research and our workload analysis monitor that the big I/O requests handiest account for a small part of all requests while the small I/O redundancy on the I/O path is massive (Fig. 1). It means that it is the overall performance at the I/O path, instead of ability performance at the storage devices, which stands to doubtlessly benefit more from deduplication for number one storage structures.

Furthermore, none of the prevailing research has taken into consideration the hassle of space allocation among the read cache and the index cache. Maximum of them only use an index cache to maintain the hot index in reminiscence, leaving the memory contention trouble unsolved. The iCache in POD is designed to deal with the memory competition and the study amplification problem, despite the fact that the idea of dynamic cache allocation is not generic.

### Study on Optimization of Small Writes:

commonly speaking, most of the existing small write optimizations for HDD-based primary storage structures make use of the logging approach that buffers the write information in temporal places, which includes disks, non-unstable RAM and flash, and efficaciously flushes them to their unique places ultimately. Parity Logging is brought to overcome the small write hassle of RAID5 through using the logging method. For a write request, the new information block is written in memory area, at the same time as the XOR end result of the very old data block and new information block is recorded sequentially in a log disk. Log-established Array (LSA) and DCD additionally log the updated information at the new disk as opposed to writing it in place to improve the write performance. AFRAID updates the write information immediately, but delays the parity replace operations to the following idle duration among the bursts of the patron activities. It basically sacrifices little reliability for performance improvement. Maximum of the aforementioned schemes aim to relieve the small-write problem of disks or parity-based disk arrays by using delaying the write and parity update operations to the machine idle period. POD, exceptional from them, improves the small-write overall performance with the aid of disposing of the write requests when their write facts is already saved on

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disks. As a result, with POD, many small-write requests can be processed in memory without disk IO operations, which extensively improves the system overall performance.

## III. FRAMEWORK

In this section we study the working of previous iDedup (Inline Deduplication) technique and also our proposed select-Dedup (Selective Deduplication) with iCache. We present architecture overview of both the schemes and we present the variations of both schemes.

### A. iDedup for Minimization of IO workload:

iDedup technique is primarily based on key insights from real world workloads: i) spatial locality exists in duplicated primary data statistics; and ii) temporal locality exists within the accessibility patterns of duplicated data. The usage of the primary insight, we selectively deduplicate simplest sequences of disk blocks. This reduces fragmentation and amortizes the seek resulting from deduplication. A second perception allows us to replace the costly, on-disk, deduplication metadata with a smaller, in-memory based cache. Those techniques allow us to trade off ability savings for overall performance, as established in our evaluation with actual-global workloads.

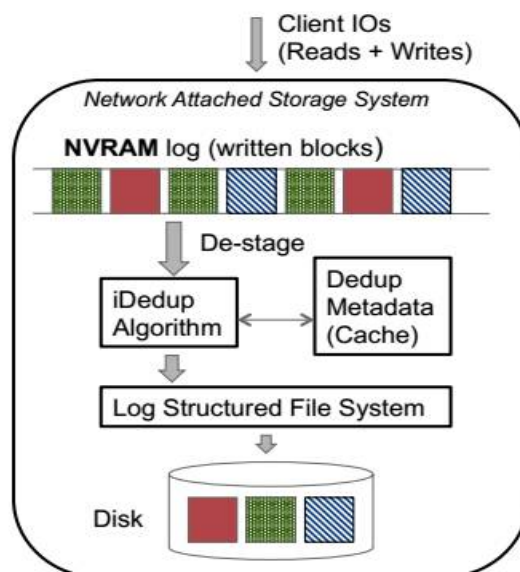


Fig.1. Architecture of iDedup.

As we observe in figure 1, the system makes use of a log structured file management combined with non-volatile RAM (NVRAM) to buffer user writes to decrease response latency. these writes are periodically flushed to disk in the course of the destage section. Allocations of new disk blocks occur at some stage in this segment and are finished successively for each document written. Each and every disk blocks are diagnosed by means of their specific disk block numbers (DBNs). Report metadata, containing the DBNs of its blocks, is saved in an inode format. Given our goal to perform inline deduplication, the newly written (dirty or repeated) blocks want to be deduplicated in the course of the destage section. By way of acting deduplication at some stage in destage, the working system benefits by no longer deduplicating small time-lived information this is overwritten or deleted while the buffered in NVRAM. Adding inline deduplication modifies the write route drastically.

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## B. POD for Maximizing Performance of Primary Storage and IO workload:

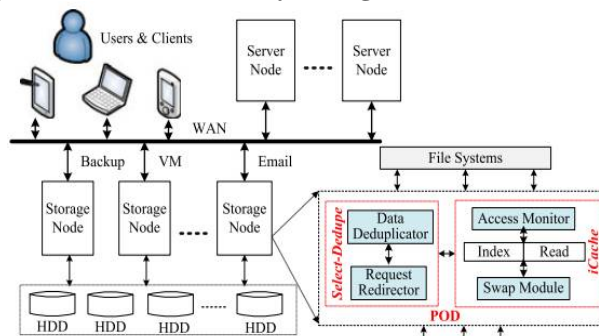


Fig.2. POD system architecture

As we see in Fig. 5, POD is rested within the storage node and interacts with the file management systems through the standard read/write interface. As a consequence, POD will be effortlessly incorporated into any HDD-dependent primary storage systems to boost up their system overall performance. Furthermore, POD is impartial of the top file management systems, which makes POD greater flexible and also portable than entire-document deduplication [4] and iDedup. It may be deployed in several of environments, which includes virtual device images which are broadly speaking identical but fluctuate in a few information blocks.

POD has two important components: select-Dedupe and iCache. The request-primarily based select-Dedupe consists of two different modules: data Deduplicator and Request Redirector. The data Deduplicator module is accountable for splitting the incoming write records into data chunks, calculating the hash value of each records chunk, and figuring out whether an information chunk or block is redundant and famous. According to the information, the Request Redirector module makes a decision whether the write request have to be deduplicated, and keeps data consistency to avoid the referenced information from being overwritten and up to date. The iCache module also includes different modules: access monitor and swap Module. The accessibility monitor module is accountable for monitoring the depth and hit charge of the incoming reading and writes requests. Primarily based on this statistics, the swap module dynamically adjusts the cache space partition among the index cache and read cache. Furthermore, it swaps in/out the cached records from/to the back-end storage system. iCache facilitates request-primarily based Select-Dedupe deduplicate as many redundant records blocks as possible and improves the read performance via increasing the read cache size in face of read bursts.

### View of iCache:

The layout of iCache is primarily based on the motive that the I/O workload of primary storage changes often with combined read and write burstiness. As located from the initial consequences, we need to dynamically alter the storage-cache area partition among the index cache and examine cache adapting to the traits of consumer accesses to reap the best universal performance.

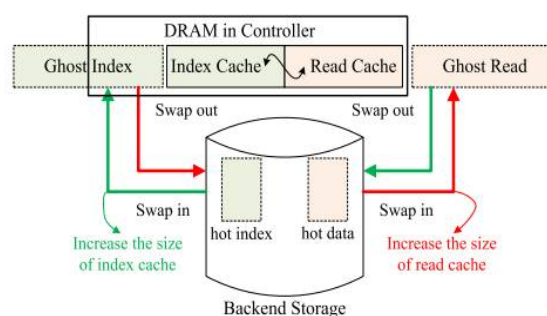


Fig.3. Structure of iCache

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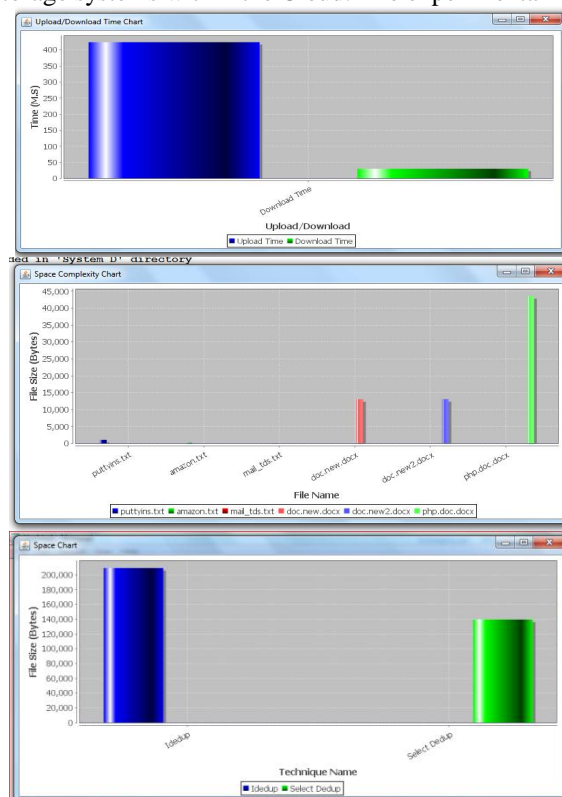
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To maximize the performance of the storage cache in deduplication based primary storage systems, the form of facts that offers the most important performance advantage need to be stored in storage cache. Fig. 3 indicates the structure of iCache. The DRAM length within the storage controller is fixed whilst the index cache size and the read cache length can be dynamically resized. The most size of an actual cache and its ghost cache is ready to be same to the full size of the DRAM within the garage controller. iCache continues the ghost index and ghost read caches that shop only metadata whose actual statistics are saved on the back-end storage devices. Whilst a victim information item is flushed from the index cache or the read information tool, its metadata is inserted into the corresponding ghost cache and the actual data is flushed to the back-end storage tool.

## IV. EXPERIMENTAL RESULTS

We have evaluated our proposed data deduplication technique named as Performance Oriented Deduplication to enhance the performance of primary storage systems on the IO route to prevent redundancy in write request to save memory space. We have established a technique called Selective Deduplication to get rid from the data fragmentation issue with a small memory segment known as iCache to better improve the performance of read and increasing memory space saving. Our tremendous trace-based computations prove that POD drastically improves the overall performance and saves capability of primary storage systems within the Cloud. The experimental results are shown below.



## V. CONCLUSION

We know that data deduplication is most popular technique for data security and reducing data redundancy in memory storage. We also make use such a convenient technique toward improving primary storage work performance. In the way of our proposed methodology, we introduce our technique referred to as “Performance Oriented Deduplication” by



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utilizing data deduplication on IO path eliminate the repeating write request while reducing and controlling the memory space. It takes a request-based selective deduplication technique (called select-Dedupe) in order to deduplicate the IO redundancy on the difficult IO path in this sort of manner that it minimizes the data fragmentation trouble. Meanwhile, a smart cache control (known as iCache) is embedded in POD to similarly enhance read overall performance and boom area saving, through adapting to I/O burstiness. Our significant trace-based evaluations prove that POD drastically improves the overall performance and saves capability of primary storage systems within the Cloud.

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